

EXPRESSION) AND (TRANSFORMATION

In Avant-Garde Cinema

A. Razutis

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## INTRODUCTION

The questions of theory, practice, and critical methodology have acquired an urgency in this age of reductive and confrontational ideologies. [REDACTED]

The avant-garde film artist, [REDACTED] must bear some measure of responsibility in addressing issues that historically have resided 'outside of' aesthetic practice. It is clear that art can no longer be conducted 'for its own sake' or 'in spite of it all', and that aesthetic values do not reside in a transcendental realm that is divorced from society and cultural transformation. Equally clear is the notion that aesthetic expression cannot be reduced to didacticism and ascribed a simple 'use value'. The labor that is art is linked (as any labor) to an ecological chain -- a hierarchical ordering that proceeds from the inorganic to the transforming energy that is intelligence -- <sup>\* exact</sup> in such a manner that the disintegration of the material base of existence (the inorganic, organic), followed by the economic and societal, implies the extinction of knowledge, culture, and art. Therefore, as central to the propositions set forth in this essay, the questions of ethics and ideology\*\* are to be seen as being concurrent with the capacity of avant-garde film practice to engage expression and transformation in a manner that supports a living culture, rather than one bent on destruction.

The experimental film avant-garde, continuing the unfortunate traditions of 'detachment' and 'planned obsolescence'++ , is ideologically estranged from society by virtue of its psychology, language, value systems, and methodologies. As was the case with its predecessor avant-garde, much of it survives only in -----

\* To cite Wilden's observations in Strategy and Tactics (1981, unpublished), "...the real relationship between culture, society, and nature is the dependent hierarchy depicted (as) inorganic nature/organic nature/society/culture..." He later constitutes the hierarchical ordering of information as "sensing/meaning/signification".

\*\*Althusser provides a notable definition of ideology: "the lived relation between men and their world, or a reflected form of this unconscious relation... as being defined by the predominance of the practico-social over the theoretical, over knowledge." (For Marx, p. 252)



the 'sheltered quarters' of gallery environs, archives, and Academia. This estrangement is mirrored by avant-garde theory and critique which, equally sheltered, wages discursive battles on the basis of 'after the fact' theories, promulgated by filiation and advanced by axiomatic increments, until that day comes when the new 'theory' assumes its dominant state, only to be displaced in the future by a new theory. In practice or theory, one cannot afford to 'cease production' for a given time period, for to do so (within the existing schema) would mean that the "art is no longer relevant" and the "theory is no longer up to date". This 'manic productivity' owes primarily to the precedents established by the modernist art tradition, and as such represents the worst form of utilitarian use-values, whether they be emanating from "State Socialism" or the "Pragmatic State Capitalism". It is not surprising that both 'states' prescribe acceptable norms of codified discourse, grammar, semantics, and substance -- a prescription that draws from, but is counter to, the avant-garde practice of signifying structure in relation or opposition to normative practice. The avant-garde in its attempts to deny orthodoxy, embrace ambivalence, and transgress all linguistic, logical, and social codes, and with an ethics that may be gauged, as Julia Kristeva posited, "in proportion to the poetry that it presupposes", is a 'kept' and tolerated creature within the society-at-large. Therefore, its strategems of detachment and planned obsolescence, though not surprising, are limited attempts to ensure a survival and status, that of 'protected species' bent on 'continual extinction'.

It is my intention to articulate a different strategem for avant-garde cinema: one that identifies the conditions under which experimental film "expresses", and to what purpose, and to identify the conditions that make it possible for the contemporary avant-garde cinema to contribute to social and political transformations.

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++ The patronage of the wealthy elite and the political ambivalence of the avant-garde is noted in examples taken from the more classical (i.e., 'Impressionist') avant-garde: Degas, a royalist; Manet, a political conservative; Monet, politically indifferent; Renois, blatantly bourgeois. Avant-garde tendencies towards detachment and planned obsolescence are discussed in The Transformative Vision pp. 151-2. The contemporary film avant-garde is largely supported by government subsidies (e.g., Canada Council) which constitutes a system of patronage that allows the artist to function 'outside of' the society and culture at large. The question that immediately arises, and which will be discussed at great length in the body of the essay, is "when is ideological estrangement productive, and when is it counter-productive?"

PROBLEMATICITY, METHODOLOGY, AND THE SUBJECT

1.0

"The activity of our reason consists largely...  
in the analysis of ideas which we already have  
with regards to objects."

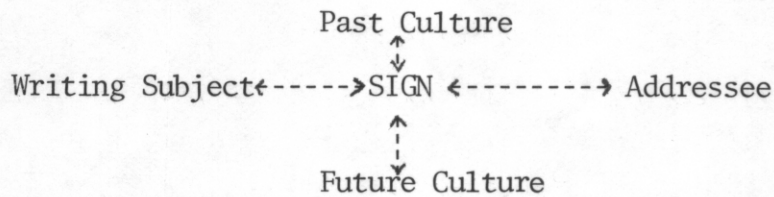
-- Immanuel Kant  
KRITIK

That a word or concept cannot be considered in isolation, and that "it only exists in the theoretical or ideological framework in which it is used -- its problematic," is a well known Althusserian axiom. How shall we then circumscribe and identify the problematic that is most appropriate to avant-garde cinema practice? It would be useful to assess the following conditions. In contemporary Western society, the problematic is marked by a separation between discourse with words that codify thoughts and conform to logic and predication (affirmation/denial), and irrational-erotic conception and practice. The former consists of a subject that it explicitly posits, implies, or tries to deny. For example, structural linguistics is a language theory that denies the 'speaking subject' in favor of seeking out the object-utterance's internal coherence. The cinematic object-utterance extends well beyond words (or sentence formation) and includes textual sign systems that can be subject to semiotic analysis. Yet, as Kristeva posits, "the notion of sign (Sr-Sd) is a product of scientific abstraction (identity-substance-cause-goal as structure of the Indo-European sentence), designating a vertically and hierarchically linear division."<sup>7</sup> The vertical (hierarchical) divisions between signifier and signified are only partially useful in deliberations concerning poetic expression, since it is clear that poetic expression contains radical and multi-valent characteristics that are not easily reducible to definitions and determinations. Thus, the use-value of semiotics (and its sub-set, structural linguistics) is most pronounced in attempts to explicate logical and concrete semantic relationships between what is 'expressed' and what is 'understood' and when is the sign-function being utilized in a lie (or to signify something to

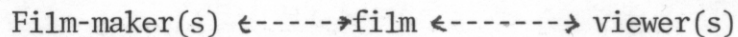
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7. Desire in Language, p. 69



which no real state of things exists). We can also readily see that the status of any sign in a text is intertextual: the sign 'belongs' to both 'writing subject' and 'addressee'; the sign is also oriented towards both anterior and posterior artistic-cultural conventions. (Fig. 1)



The above schematic can be further complicated by the fact that cinematic sign systems operate within a cultural matrix that includes literary, theatrical, photographic, and acoustical conventions (past, present, and future). In that sense, the cinematic signs are translinguistic operations. Furthermore, cinema is also a transsubjective practice that functions within the matrix of film-maker(s), film-text, and viewer(s) subjectivities. (Fig. 2)



The irrational-erotic condition compounds, even further, our problematic. Within this latter condition, the subject is posited in an indeterminate, polyphonic, and radically translinguistic manner that can best be approached in terms of conjuncture, similarity/dissimilarity, and crisis. Umberto Eco identifies the synchronic and diachronic characteristics of this process in the following manner:

"In this case (of radical inventions) the transformation, the realized expression, is a shorthand device whereby the sender fixes the results of his perceptual labor. Only after carrying out this expressive labor can he arrive at a perceptual model and then subsequently a sememic representation. This process has been present at all the great innovative moments in the history of painting. Take the case of the Impressionists, whose addressees absolutely refused to 'recognize' the subjects represented and said that they 'did not understand', that the painting 'did not mean anything', that real life was not like that, etc. This

(cont.)

"refusal was due to the addressees' lack not only of a semantic model to which the mapped items might be referred, but also of a precept to guess at, since they had never perceived in this way. In such cases what takes place is a radical code-making, a violent proposal of new conventions. The sign-function does not as yet exist, and indeed sometimes fails to establish itself at all. The sender gambles on the possibility of semiosis, and loses. In one or two cases it is only centuries later that the gamble comes off and the convention is established."<sup>8</sup>

It is clear that our problematic must be capable of accomodating both the discursive and illogical textual forms, for to exclude either would be an unecessarily limiting (and overly prescriptive) proposition. The analytical judgements (in which the predicate is contained implicitly in the concept of the subject) and the synthetic judgements (in which the predicate is added to the subject as an entirely new attribute, due to a synthesis obtained from the data of experience) can be seen as existing in a coincident form, operating accoding to codes (which must be acknowledged) and not according to the presumed natural properties of the objects.<sup>9</sup> The 'unsettling process of avant-garde expression' requires the existence of an equally unsettling and open concept of the theoretical and ideological framework which can be occupied by critical and expressive discourse alike.

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8. Umberto Eco, A Theory of Semiotics, p. 254.

9. The use of 'analytical' and 'synthetic' judgmental concepts is derived from Cassirer, as noted by Eco p. 158. The reader will note that this discourse is weighed in favor of the 'synthetic' since these observations arise from experience (i.e., the author as film-maker, rather than 'inexperienced' theorist) with an antagonism, on record, toward prescriptive modeling of theory-criticism.



### 1.1 (THE UNSTABLE OBJECTS OF THEORY AND PRACTICE)

The interdependence of 'that which is studied' and the 'discourse that studies' suggests a praxis that accounts for meaning production, rather than mere articulation (of cinematic codes, textual forms, etc). This interdependence can best be realized when specific films are presented within the context of critical discourse (or vice versa). However, obvious restrictions exist with regards to publication formats and/or presentation circumstances. These restrictions can be somewhat displaced by a conceptual formula that employs both a working knowledge of theory and practice and a 'lived' existence (ideological, cultural, political, economic) within the arts. A self-reflexive methodology, that is appropriate to the subject, would demand nothing less (of the authors).

The history of film theory and practice suggests that interdependence rarely occurs. (Noted examples may be found in the ~~written-filmic works of~~ Eisenstein, Vertov, Pudovkin, Deren, Brakhage, Godard, Mulvey, Wollen --but these are 'exceptions' rather than the 'rule'.) Many theorists have little (if any) grounding in film practice, and many practitioners have little (if any) grounding in film theory. Yet each 'camp' continues to not only speak for 'itself' but also for the 'other'. The relative estrangement produces pseudo-omniscience, pre-eminence of one over the other, and fragmentation into specialized areas of 'expertise'. It is not surprising, therefore, that contemporary theoretical and critical discourse has itself fragmented into (at least) three subject-oriented camps: film as subject (historicism, genre, structuralism, semiotics, symptomatic psychoanalysis, ideological-cultural use value, personal 'taste'); film-maker(s) as subject (auteurism, psychoanalysis, ideological relationship to social formations, biography); and viewer(s) as subject (theories of the consumer, Lacanian psychoanalysis, socio-economics, politics of entertainment-persuasion). If I were to make a general (and summary) judgement, it would be that theorists who are non-practitioners generally ignore the contemporary avant-garde in favor of society's "good object" (e.g., the populist cinema as described by Christian Metz in The Imaginary Signifier). It is a hollow and contradictory ideological

relationship that is established between 'radical theory' (and we can assume that most contemporary theory intends to be 'radical') and 'conservative practice' (predicated on monetary gain, monopoly of production-distribution-exhibition, common denominators of populist entertainment use-value). That radical critique could influence the behavior and power of the 'right' - by offering disdain or 'after the fact sociology' -- is sheer speculation. Psychoanalytic critique of populist cinema, especially that of a 'psychopathological nature' -- and the list, including Hitchcock, Film Noir, and the more contemporary 'horror genre', could be extensive -- may be beneficial from the standpoint of identifying pathological practices within our culture, but one can safely assume that the readership is already 'converted' by their abilities to comprehend the vocabulary and theoretical substrates underlying the arguments. That radical theory is institutionalized (in Academia, in Film Institutes) and radical practice is estranged from institutions produces the 'widening gap' that is characteristic of contemporary praxis.

The cinema-subject presents an expressive and representational schema featuring a high degree of condensation, disguise, contradiction, and codification, which employ both scopic and linguistic registers of 'language formation'. The avant-garde cinema-subject is marked by even greater ambivalence and instability. There is first its incessant appetite for 'originality', to be contradicted by a desire for 'belongingness' to a school of expression (eg., structuralism, minimalism, etc.). There is the avant-garde's obsession with 'subjectivity', contradicted by its (current) longing for 'reflexivity' and acceptance within the 'modernist' and 'post-modernist' art-historical traditions. We can witness concurrent streams of nihilism, socialism, passivity, violence, integration and disintegration within any given time period. To pass up the contradictions and diversities in favor of the obvious would not "suit the word to the action"<sup>11</sup>; to remain unaffected (by theory and criticism) as film-makers would not "suit the action to the word". I am proposing a compromise: to uncover aspects of theory and practice which have been overlooked or backgrounded in discussions concerning the avant-garde cinema, and wherein

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11. The well-known instructions of Hamlet to the players (Act III, Scene II) contain the relevant revelations of motive: "...the purpose of playing, whose purpose, both at the first and now, was and is, to hold as 'twere, the mirror up to nature; to show virtue her own feature, scorn her own image, and the very age and body of the time his form and pressure (image)."



I hope to catch a conscience or two concerning the 'king and his imaginary wardrobe'. The trajectory that I intend to plot will initially concern itself with the unconscious, employing theoretical models that are derived from Freud, Melanie Klein, and J. Allan Hobson, in an attempt to account for the subjectivity, diversity, and fragmentation of avant-garde film practice. It will be demonstrated that the unconscious substrate contributes to the process of language formation, sign and code production which assume textual and cultural forms that are transformational and 'rule-changing' in nature. The metalinguistic practices of the contemporary avant-garde will be demonstrated as being one of several outputs of language formation and development.

It is important to note that the ensuing deliberations are inscribed within a larger theoretical and ideological problematic: a work in progress. Therefore, the thesis cannot be circumscribed within parameters that are fixed and isolated from 'rule changing' practice.

THE AVANT-GARDE CINEMA AND ITS UNCONSCIOUS

2.0

"The most complicated achievements of thought  
are possible without the assistance of consciousness."

-- Sigmund Freud  
THE INTERPRETATION OF DREAMS

The historical avant-garde of the Surrealist, Dada, Expressionist, Symbolist, Constructivist, Futurist, etc. film movements is a near-accomplished fact with few attempts originating to continue these traditions (on the basis of their originally declared principles) and many works residing in film study collections throughout Academia and Museums of Modernist Art. It is not this historical 'unstable object' but the current (60's to 80's), equally unstable, experimental avant-garde cinema that will be the focus in the search (as originally cited by Kristeva) "for the crisis or unsettling process of meaning and subject rather than for the coherence or identity of either one or a multiplicity of structures."<sup>12</sup> The question immediately arises: search where? The answer would be first "within the unconscious" and the cinematic practice that emanates from, and is circumscribed by, it.

The unconscious was first described by Freud (1895) as a psychical reality within which lay the keys to understanding mankind's normal and abnormal psychic functionings. The beginnings of cinematic practice were also initiated in 1895 by the Lumière Brothers, and this new cinematic reality (especially in work of Méliès) would share a common ground with dream interpretation and be a matter of ongoing speculation (as to the relationship between dream and cinema) that would extend to the 1980's. Neither Freud, nor cinema, laid claims to the formation of a science, capable of causal determination and prediction of phenomena. H.J. Home commented that, "In discovering that the symptoms (of neurosis) had meaning,

12. Desire in Language, p.124



and basing his treatment on this hypothesis, Freud took the psychoanalytic study of neurosis out of the world of science and into the world of the humanities, because a meaning is not the product of causes but the creation of a subject."<sup>13</sup> (Similarly, we may note, the Lumière brothers, followed immediately by Méliès, took cinematic invention out of the realm of technology and into the realm of expression.) Freud proposed that the unconscious contained memory traces and ideational phenomenon that were 'tied to' (though capable of being displaced from) affects. The 'deep memory bank' that was the unconscious exhibited characteristics of 'freedom' and 'mobility' and constant acquisition of multi-sensory information (proceeding from infancy to maturity) that sought access to 'release' (in the fulfillment of instinctual drives for gratification) either via the conscious state or in dreams. In the waking state, the libidinal energy flow would proceed towards the motor end (of the Pcpt-M schema); in dreaming sleep, the direction would be reversed, producing a state of "regression" and perceptual activation realized in dreams. The motivating force for the formation of dreams he regarded as "wishes originating in infancy" (wishes which were submerged in deep memory), but the dream functioned (via distortion and inhibition of affects by censorship) as a modification of the original ideational material featuring the substitutions of new (recent) material. Psychoanalysis, said Freud, can put a hysterical patient on the right path "by recognizing the affect as being...justified and by seeking out the idea which belongs to it but has been repressed and replaced by a substitute."<sup>14</sup> The unconscious information could pass into consciousness only by way of the preconscious, which provided cathexis (or suppressed the ideational when the cathexis was "withdrawn"), and this passage depended on the "intensity" of, and "attention" to (by consciousness) the trains of thought. Thus, the 'binding qualities' of preconscious activity would either impede or transmit information to the conscious state, and in a form that was synthetic rather than analytical. Although this description tends to oversimplify Freud's elaborate exposition, it nevertheless points the way to the basic relationships between motivational cause, memory, substitution, and language-expression.

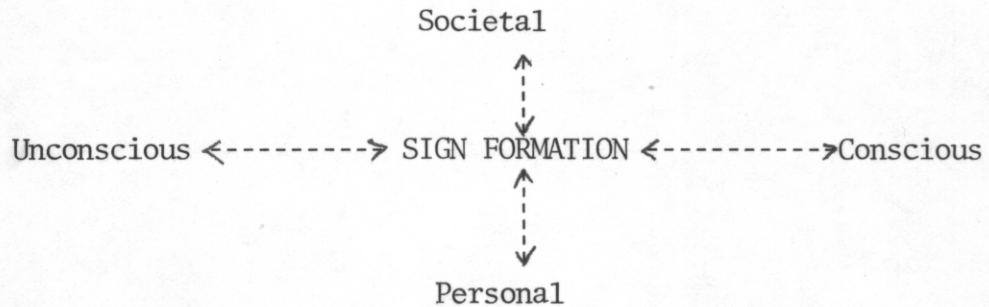
That the unconscious could be viewed as containing a 'potential lexicon' of signs (potential in the sense that are devoid of indexical referent, or 'signified') and a structure (as relations) that is capable of affecting or being

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14. S. Freud, The Interpretation of Dreams, p. 498

employed in language formation, and via the preconscious, in the identification of subject (and its distinction from objects) and the definition of 'self', is not a unique observation (on my part). However, the unsettled qualities of the unconscious produce a continual influence and effect on language, self, and identification that are both 'motivating causes' for cinema expression and a continual re-alignment of the matrix of influences that constitute the "voice" of 'personal expression'. The fiction of the completely 'independent voice' is commented on by Kristeva: "Western man's state of 'interiority' is thus a limited literary effect (confessional form, continuous psychological speech, automatic writing). In a way, then, Freud's 'Copernican' revolution (the discovery of the split within the subject) put an end to the fiction of an internal voice by positing the fundamental principles governing the subject's radical exteriority in relation to, and within, language."<sup>15</sup>

In light of the previous schematic matrices (Fig. 1 and Fig. 2), we can posit that any 'subjective' sign formation on the part of a film-maker would be influenced also in the manner illustrated below (Fig. 3):



## 2.1

The potential lexicon of signs contained in the unconscious is subject to neural activation and synthesis in a manner that extends beyond Freud's conception of repression, side-cathexis, and censorship.

15. Desire in Language, p. 90



Freud's conception of dream synthesis was based on a belief that 'no internal excitation in the organ of vision'<sup>16</sup> took place while dreaming and that somatic causes were fairly incidental. Since the mid-20th century, neural biology and physiology has enabled us to better understand the workings of the 'dream state' and the relationship of the unconscious to chemical and automatic/internal processes.<sup>17</sup> J. Allan Hobson, a leading proponent of the theory of activation and synthesis, posits that the Freudian conceptions of repression, side-cathexis, and censorship, and possibly wish-fulfillment, must be updated, if not discarded, since these processes (as originally proposed) did not account for neural activation and synthesis employing chance and mutation. The updating of Freudian conceptions does not necessarily invalidate them. Rather, it provides us with an added insight into the mutable nature of our unconscious sign 'pool' and its influence on creativity and expression. Hobson describes mutation and synthesis in the following manner:

"Recognition of the play of chance in the generation of the dream does not rob the dream of meaning, as is so often feared by the opponents of the new theory (activation, synthesis). Rather, it can be seen as a liberating phenomenon with implications for the biological basis of creativity. Only through the play of chance can new arrangements of biological information be achieved, and these have long been recognized to be the essence of creativity. Mutation -- the chance variation of genetic information -- is well established as the creative factor in evolution. I propose that mutations also occur in the realm of information processing, especially in dreams. The important feature of the new theory of dreams is that it liberates us from the narrow constraints of the narrative approach, which is based on the confining principle of psychic determinism. All is not determined in dreams and thought; rather, there is a large play of chance which allows for the generation of entirely new images, new sequences of images, and new compositions of new sequences."<sup>18</sup>

The introduction of chance and mutation make it possible for us to conceptualize an internally dynamic process of 'potential lexicon' formation,  
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16. The Interpretation of Dreams, p. 634
17. An extensive treatment of this subject can be found in Film and the Physiology of Dreaming Sleep: The Brain as Camera-Projector, J. Allan Hobson, Dreamworks, Vol. 1, No. 1, Spring 1981. The questions that are raised concern the extension of our knowledge of the unconscious, rather than 'Freudianism vs. science', a position that would be hopelessly restrictive and archaic.
18. *Ibid.*,

rearrangement, and the synthetic construction of potential signs that are not necessarily grounded in memory or everyday perception. This process is further complicated in circumstances where waking perception is dominated by, for example, drug-induced psychic abnormalities, sensory deprivation, or environmental effects. Nervous energy arising within the system can either be cancelled through inhibition or extended by the use of psychotropic drugs (e.g., LSD) which prevent the synaptic junctions from inhibiting further energy. A 'stoned' film-maker (or viewer) is actually functioning in a highly 'activated' state which allows for synthesis (of image processes), hallucination (internal and externally-triggered), and 'speed reading' of visual and acoustical stimuli. Although Hobson does not discuss psychotropic drug use, we can observe a certain similarity between drug-induced hallucination and the vivid and more easily accessible reproduction-synthesis found in hallucinoid dreams (as compared to waking fantasy - 'day dreaming'). This similarity may make it easier to understand the attempts of 60's film-makers (and the practice still continues) to achieve a 'functional state of creative unconscious activity' which, by the use of psychotropic drugs, meditation, diet, dream-recollection, would allow for greater cognitive access to the unconscious processing-synthesizing. (And we can agree that the mind is a more sophisticated instrument for aleatory combinational effects.) It is not coincidental, therefore, that much of the work arising in the 60's featured representations of heightened hallucinoid imagery (e.g., intense colours, multiple-overlay imagery, step printing and temporal discontinuity/synthesis, free-association of frames and shots) and an exploration of cine-technology that would make these renderings possible. The introduction of portable video (in the late 60's) also resulted in experiments with film-video 'hybrids' (added synthetic capacity) and 'video-feedback' (activation-synthesis). The resultant changes in the codified and restrictive relationships between psychic normativity and narrative representation could be seen as primarily 'expression-oriented'. (This aspect of creative activity is further discussed in Sections 3.1, 3.3.)

The heightened subjectivity of what I will term an 'unconscious cinema' finds one paradigm in the films of Stan Brakhage, whereby the art of "inner vision" and the ecstasy of creation in pursuit of the 'pleasure principles' prescribe for a return to unconscious synthetic processes. Brakhage's cosmology is subjective and perceptual-neural, demanding of the viewer a 'redefinition' of colour, shape, texture, point of view, and temporal structures -- a 'relearning'



of perception and experience. It is a rejection of the 'rule governed' (consciously determined) representational codes and a return to the synthetic possibilities of unconscious activity (in a realized form). (Other paradigms exist in the equally 'ecstatic' work of Belson, Whitney, and Bartlett.) That these paradigms of the unconscious cinema exacerbate political and/or theoretical writers-critics of the avant-garde cinema is not surprising. The analytical judgement (as outlined in Section 1.0) operates according to codes that are outside of synthetic norms, and many times is poised as an opposition to textual work of an 'ungrammatical' kind. (Section. 3.1, 3.3) The metaphor and metonymy formation that takes place at the translinguistic and synaesthetic (i.e., multi-sensory) levels occurs with the notion of 'possible sign' being substituted for 'probable' (rule governed) sign. The suggestion by C.S. Hall that the dream symbol does not necessarily disguise an underlying idea (as Freud proposed) but, on the contrary, expresses it, seems even more plausible when considering that synthesis can be expressive. Cine-language formation (affecting structure and textual characteristics), arising from lexicon re-formation, finds its analogic counterpart in the <sup>literary</sup> work of Joyce (notably Finnegans Wake) which, coincidentally, was described as "Big Night Music" by Anthony Burgess, and <sup>remains</sup> representative of a polyphonic indeterminate process of dialogic expression.

Another major paradigm of 'unconscious cinema' may be the result of macroscopic structurings of duration during dreaming sleep. Hobson noted that the synthesis is not totally chaotic and unstructured but features the "fitting" of images into wholes, and "where fits are inexact, images and ideas may actually be synthesized". The 'fitting' in dreams and cinematic structuring bears some remarkable isomorphisms: the whole cycle of dream and film are similar (90-100 min.), typical scene duration in dream and film are similar (5-40 min.), and more notably the saccadic rate of waking perception (between 5 and 20 per second) and frame-projection rate (24 per second), and REM during dreaming sleep, contain startling similarities. The waking eye - 'the eye that must move in saccadic movement to see', and the dreaming eye -- 'the eye that moves' in REM during dreams, feature an intermittency that is approximated by the intermittent-movement of the 'cinema eye' (camera-projector). The macroscopic structurings of duration can easily accomodate a simple "fitting" -- for example,

a long scene, or in cinematic terms a long sequence shot. I would propose that dream-cycle structurings bear some striking similarities to temporal structuring found in conceptual-structural avant garde expression, which, rather than being predicated on 'ecstatic' expression is predicated on conceptual 'reformation' and meditation on subjective rule-governed structurings. A major paradigm of this 'minimalist-conceptual-structuralist' cinema is found in the work of Michael Snow, as particularly evidenced in the 45 min. zoom of Wavelength, and the extended 'one-shot' of The Central Region. Rather than being predicated on activation-synthesis, this work is determined by (subjective) macroscopic orderings (duration, space, movement) that extend themselves into a (anxiety producing, on the part of the viewer) reformulations of cinema-dream apparatus and representation. It is not surprising that cine-theorists (e.g., Michelson, Elder) have been more successful in analyzing this paradigm (as opposed to the previous) since it is more in keeping with analytical judgement (in which the predicate is contained within the object) -- Section 1.0). The fact that Brakhage and Snow are contemporaries is no more surprising than the fact that Lumiere 'one-shots' were contemporary with Melies fantasies -- each representing a part of the dual-ismorphism of the cinematic-dream apparatus itself.

The avant-garde cinema of the 'unconscious' -- a cinema of 'regression'<sup>19</sup> in which the "fabric of the dream thoughts is resolved into its raw material"<sup>20</sup>, allows for the expression of new possibilities of sign-formation (and aesthetic coding -- Section 3.3) at two levels: deep structure (produced by inserting signs from the lexicon into trees created by the phrase-structure rules which are based on logic and predication) and a surface structure (produced by applying transformations to the deep structure trees, adding, deleting, or moving material around), and in a manner that is eventually 'rule changing' (that is, the changing of rules governing structure-dependent transformations). Deep and surface structure designations, in this case, are used to indicate the presence of a structured

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19. This term is not being used in the perjorative sense. It merely identifies the 'moving backwards' along the Pcpt-M track, away from consciousness and motor energy release and towards the unconscious.

20. Interpretation of Dreams, p. 582



syntactical output to the unconscious that can be seen operating on levels that affect hierarchical memory recall, semantic categories, and aesthetic coding. As such, they are designated as dual and interrelated (not in opposition), and not exclusive of each other, as the common critical preoccupation with "West-Coast lyrical expressionism" versus "Eastu-Coast conceptual structuralism" would suggest. The reader may argue that I have reduced avant-garde cinema to a status that is overly confining, restrictive, and reductive -- a status that does not acknowledge the possibilities for diversity and expression outside of the proposed models. This has not been my intention, and I have not laid claims to an exhaustive or specific analysis of the films cited. My endeavor has been not to reduce but to identify potential congruences between film and a particular aspect of psychic formation, and to accord an unconscious 'status', as it were, to the object.

## 2.2 (THE BROKEN MIRROR OF PHANTASY FORMATION)

"And now, it seems to me, the meaning of the evolution of culture is no longer a riddle to us. It must present to us the struggle between Eros and Death, between the instincts of life and the instincts of destruction, as it works itself out in the human species."

-- Sigmund Freud  
CIVILIZATION AND ITS DISCONTENTS

When Freud undertook, as his starting point, Schiller's view that "hunger and love are what move the world", he identified the former with instincts "which aim at preserving the individual" and the latter with that "which strives after objects and functions in the preservation of the species."<sup>21</sup> Implicit in this position is the possibility for conflict between competing instincts directed towards the same object or a single instinct directed towards oppositional objects. The competing instinctual drives for life and death, when directed towards the same object and impelled by phantasies of satisfaction, produce the most notable forms of anxiety, defense, and aggression. In the formation of a child's ego, unconscious phantasy is constantly influencing and altering the perception or interpretation of reality; conversely, reality exerts a very strong influence on unconscious phantasy itself. Hanna Segal, introducing the work of Melanie Klein on unconscious phantasy and ego formation, summarizes the key effects as follows: "The structure of the personality is largely determined by the more permanent of the phantasies which the ego has about itself and the objects that it contains (by introjective or projective identification)."<sup>22</sup> Freud's position that a "conscious wish can only become a dream-instigator if it succeeds in awakening an unconscious wish with the same tenor and in obtaining reinforcement

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21. CIVILIZATION AND ITS DISCONTENTS, p. 117

22. Hanna Segal, Introduction to the Work of Melanie Klein, p. 20



from it" can be re-positied (if we accept the isomorphism of dreams and film) as a condition that applies to cinema-instigation as well. To paraphrase Freud further, a wish which is represented in 'unconscious cinema' (a cinema motivated by and returning to the unconscious drives) must be predicated upon infantile conceptions of the ego and unconscious phantasy. It would matter little if the ideational material has undergone displacement and substitution -- in other words, 'disguise'. What would be notable is that the unconscious figures prominently in the strategy of the expression. Therefore, in the following pages, I will attempt to identify a nexus of unconscious anxiety, defense, and aggression that can become a praxis in the art of cinema avant-gardism, the politics of cinema, and the 'splitting' into fragments of the history of avant-garde cinema.

The Kleinian schema suggests that in the pre-Oedipal development of the ego, the infant enters into a "paranoid-schizoid position" wherein the conflict between the life and death instincts results in the splitting of the ego and the projection of "good" and "bad" object qualities to the external world (initially posited as the breast). The death instinct anxiety is converted into a projection 'of the bad', and aggression, giving rise to a feeling of persecution. At the same time, the ego establishes a relation with the "good object", the ideal object which is created to satisfy the ego's instinctive striving for the preservation of life. The feelings of persecution arising from the "bad object" are compounded by the fear that the bad object will get inside the ego and overwhelm and annihilate both the ideal object and the self. What is set in motion, in this plane of the imaginary, is a series of defense mechanisms: the defensive use of introjection and projection, whereby the good is introjected and the bad is projected. The permanent feature of this position, comments Segal, is that "in situations of anxiety the split is widened and projection and introjection are used in order to keep persecutory and ideal objects as far as possible from one another, while keeping both of them under control..."<sup>23</sup> In other words, anxiety produces a form of extremist behavior (as projection, introjection) that denies compromise. Introjection can also take the form of introjecting the 'bad' (to assert control over it); projection can take the form of projecting the 'good' (to protect it from feelings of 'badness' inside). From the original projection of the death instinct evolves

23. Ibid., pp. 25-27

another mechanism of defense which Klein terms 'projective identification... (in which) parts of the self and internal objects are split off and projected into external objects, which then become possessed by, controlled, and identified with the projected parts.'<sup>24</sup> The positions that Klein's schema identifies are phases which can recurr at any age. Introjection and projection are familiar 'adult' conditions (e.g., dealing with a 'hostile world' by introjecting the personal 'good' point of view and projecting/distancing the 'bad') which may, under the above noted circumstances, be a striving for satisfaction of an instinctual drive by the seeking out of an appropriate object. Freud noted that "a normal train of thought is only submitted to abnormal psychical treatment... if an unconscious wish, derived from infancy and in a state of repression has been transferred on to it."<sup>25</sup> Within Freud's schema of unconscious-preconscious-conscious relations, ~~trains of thought which are~~ 'rejected' (by a lack of attention) spin off into the preconscious or are drawn into the unconscious "by attachment to unconscious wishes". Thus, the adult psyche and current trains of thought are susceptible to these unconscious formations.

At a latter stage in the Kleinian schema concerning ego development, the child assumes a "Depressive Position" wherein the splitting and projection decrease, the tolerance of the death instinct increases and paranoid fears subside. In the Depressive Position, a relationship is established to the whole object, and the infant discovers the 'whole mother', the father, his jealousy of other people, and his dependency on objects. In other words, this latter position is important in the development of the ego's relationship to societal and linguistic systems (that will now include the Oedipal-triad phase) that extend beyond the primitive binary object-relation.

### 2.3

That which is in the unconscious can be concretized (reified) within the apparatus of cinematic art. The "free/mobile" functionings can assume a fixated state that is not unlike "fixation" itself.

24. Ibid., p. 27

25. Interpretation of Dreams, p.637



Reification furthers projective identification since the subject of unconscious drives is now an object -- one that is identified with and coded within the subjective matrix of the author. The creation of (unconsciously motivated) objects can be for the purposes of preservation or objectification. The former, as 'transcendental function' of the ego's desire for survival, accords object (and via projective identification, the 'self') a 'precious object' status, one intended on archival existence, fame, or the privileges that notoriety accords to its subject(s). The codes of expression that are characteristic of the paranoid-schizoid position (located within its nexus of 'good' and 'bad' attributes) mediate the channeling of extremely charged, personal and subjective imagery (with good/bad attributes) which can be seen as projective identification with, for example, a highly valued document of childhood, personally important subjects and objects, personal style or 'signature' that are attributed 'good object status' in a manner that is defensive and obscure. The defensiveness (as strategem) allows for the good to be introjected or projected in order to keep it safe from what is felt to be overwhelming (threatening) badness 'outside' or 'inside', respectively. Conversely, an extremely hateful-threatening image (e.g., death, destruction, perversion) can be projected (as finished film, for example) and divorced from the introjected idealized qualities that will not be 'polluted' by externalizing them in conjuncture with the "bad". Many examples could be offered, but within the confines of this discourse the general typology may be more useful. The paranoid-schizoid position is typified by a high degree of subjective attachment of secretive, symbolic value systems, and a special adherence to the personal gesture, the mark or style, and the refusal (or inability) to reveal motive or context. The personal-symbolic system can assume forms of 'perfection', 'mythology', 'cosmology' (with its center being the self), mystical configurations of the "ideal", all of which (as codes of substance) are extra-material or in extreme cases, "extra-terrestrial". Personal gesture (as code of expression) can be iconoclastic or inscribed with a special ambiguity. The binary nature of this schema, operating primarily in the unconscious-preconscious, inscribes a duality and opposition to all efforts and resultant artifacts. The polarities of order/disorder, beauty/ugliness, normal/abnormal, me/you, us/them, aesthetically pure/commonly vulgar, ideal/material, are all symptomatic of this 'illusionary' aesthetic. And while they can become politicized, by attachment to strate-

gems of action, they are hopelessly estranged from social intercourse by virtue of their subjective exclusivity. This is the aspect of the avant-garde that suffers, but knows not why; it expresses, and knows not why; it strives for preservation (of its personal signature) but for no reason that could be termed 'social'.

That objects can be created for the purpose of objectification (of unconscious drives) is an aspect of formative avant-garde practice that develops towards maturity. In this sense, personal attachments diminish and the objective schema can be analyzed and interacted with, producing added insights, as a form of 'conscious dialectics'. There are two obstacles that continually stand in the way of objectification: the cultural binary system operating in macro-societal forms of commercial-entertainment cinema, and narcissism. The cultural binary system is largely predicated on Eros-Thanatos taking the well-known institutionalized form of "sex" and "violence". This practice, which can be witnessed constantly in commercial cinema houses, consolidates the binary at the level of superego (the 'societal parents'). Therefore, reinforcement, rather than 'guilt' can be obtained from this societal model that is, in effect, equally unconscious and anti-social. Projective identification, a mechanism of defense against the original death instinct, can take the forms of narcissism, in which the artist projects parts of 'himself' into his delusional system in a desperate attempt to deal with his anxiety. An optimal 'host' for projective identification is the technological medium. The contemporary artist (working in film or video), recreating the images of his body and unconscious in the machine, can conduct his narcissistic involvement directly (e.g., rephotographing himself, childhood memoirs, speaking 'to the camera', confessing, 'play acting'), and there are too many examples of this to catalogue, or indirectly through the use of technological interpretants (e.g., a special technique as signature, personal style or formal gesture, personal subjects, personal objects). The reason this works against objectification is that it re-aligns gesture with the concept of the 'split self' and masquerades under the culturally-acceptable headings of 'innovation' and 'high-tech'.



I must reaffirm, once again, that the practices that I am referring to are limited and bound by the unconscious-preconscious (and a return to instinctive drives). There are many cases, which need not be addressed within this discourse, whereby innovation, creation, subjective expression, and preservation are not limited by ego formation, and in effect extend far beyond the parameters established here.

The impoverished state of the 'split ego', an ego weakened continually by introjection and projection (in their multiple forms) results in either psychic collapse (schizophrenia) or a further (Kleinian) stage termed the Depressive position. In considering the former condition (psychic collapse), I would once again make mention of the 60's practice among artists whereby prolonged use of psychotropic drugs (engendering a sense of continuing regression and fixation) not only impoverished the ego but also produced (in situations that I have witnessed) psychosis and psychic collapse. Under 'normal' circumstances, the tolerance of the death instinct increases and paranoid fears subside, and a more direct interaction with societal and conscious formations ensues (the 'Depressive Position'). The ego assumes the capacity to love, tolerate guilt, and sublimation occurs (as the outcome of a successful renunciation of instinctual aims). We can speculate that the art practice predicated on paranoid-schizoid anxieties will decrease, since the projections also decrease. This is not to say that art itself ceases, but that an artistry predicated on unconscious splitting must assume a more developed form if the ego is to survive. Segal offers the following observations concerning symbol and language formation: "If psychic reality is experienced and differentiated from external reality, the symbol is differentiated from the object; it is felt to be created by the self and can be freely used by the self."<sup>26</sup> The assimilation of objects by the self, and the distinction of objects from the self, gives rise to symbol formation and language. In that sense, psychotherapy does not destroy art, but is useful in extending its domain. For, as Freud posited, "psychotherapy can pursue no other course than to bring the unconscious under the domination of the preconscious."<sup>27</sup>

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26. H. Segal, A Psychoanalytic Contribution to Aesthetics, International Journal of Psychoanalysis, 1952.

27. Interpretation of Dreams, p. 617

The entry of the 'unconscious avant-garde' into societal configurations and pseudo-political arenas can sometimes take a more violent form, the psychopathology of 'anarchist expression.' There are many possible characteristics of this practice, only a few of which I can summarize. There is first the actions (outside of any political context) that deny psychic reality by strengthening feelings of omnipotence (and omnipotent control of objects) with the resultant triad of feelings: control, triumph, and contempt -- all directed at denying dependence or value of objects.<sup>28</sup> Secondly, psychic fixations on "smashing the state!", overthrowing all authority, when put to a practice that is devoid of external reality constructs (as political strategies aimed at overthrowing societal repression) results in the unleashing of id impulses and the suppression of the (parental/societal) <sup>induced</sup> superego. Within the psyche, the out of control id impulses are typified by a deterioration of intellect, obsession with sensual activities, increased guilt feelings, and increased feelings of insecurity -- conditions reflected in the artist and art work alike. Julia Kristeva, writing on poetic language, identifies similar "abysses that threaten the unstable object", namely, psychosis -- "the arbitrariness of an instinctual drive without meaning and communication... (featuring) fantasies of omnipotence or identification with a totalitarian leader" -- and fetishism -- "an objectification of the pure signifier, more and more emptied of meaning -- an insipid formalism."<sup>29</sup> For the former, and especially in light of obsessions with 'satanic omnipotence' I would cite aspects of Kenneth Anger's work (although there are many more examples possible); in the latter case, I am reminded of 'Fluxfilms' <sup>OR CONRAD'S "FLICKER,"</sup> as minimalist obsession with signifier. The film art that is of the id, whether obsessed by fetishism, sado-masochism, mysogeny, a veneration of omnipotent heroes, or fascism, cannot sustain itself in its deeply reactionary and asocial position. The uncontrolled id impulses, as retold in "The Strange Case of Dr. Jekyll and Mr. Hyde" prescribe an irreversible finality to the enterprise. And while some reactionary elements may masquerade under the guise of 'social critique', and I am thinking specifically of "Punk Film, Video, and Rock" and its obsessive use of mysogenous and fascistic paradigms, an intelli-

28. Melanie Klein terms this condition "Manic Defense".

29. Desire in Language, p. 139



gent viewer may notice to what economic and cultural end this practice is employed. Similarly, we may note that the art, dominated by psychosis and fetishism, serves to provide vicarious satisfaction for a 'bored' public (and that includes 'high-art curators') that is ideologically, culturally, and psychologically divorced from its underpinnings.

The historical avant-garde, when partially summed up (as in the author's "Ghost:Image"), resembles a fractured 'mirror' that reflects a multi-faceted view of psychic motivation, language, and contradiction;--the "stuff" that comprises creativity. The 'kingdom of the unconscious', and 'its wardrobe', can be seen as a beginning, middle, or end in the development of any particular avant-garde film practice, and as such, its use value is obvious, though not extraordinary. The act of elevating it to pre-eminent status in history, or culture, is the act of reifying the unconscious.

\_\_\_\_\_ Becoming conscious, posited Freud, "is connected with the application of a particular psychical function, that of attention." <sup>30</sup> We could ask, 'attention to what?' Louis Althusser, writing on Brecht, proposes an eloquent solution:

"Strictly speaking, there is no dialectic of consciousness: no dialectic of consciousness which could reach reality itself by virtue of its own contradictions...for consciousness does not accede to the real through its own internal development, but by the radical discovery of what is other than itself." <sup>31</sup>

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30. Interpretation of Dreams, p. 632

31. Louis Althusser, For Marx, p. 143

SEMIOTIC AND IDEOLOGICAL FORMATIONS IN AVANT-GARDE FILM PRACTICE...

AN OBJECT-IN-PROGRESS

"Society recognizes itself in the mirror (but does not know itself)...(and this is) precisely the mirror it must break if it is to know itself."

--Louis Althusser  
FOR MARX

3.0

The imaginary of the avant-garde resembles that of a 'fractured mirror' which reflects all of the pain and loss incurred in the process of sublimation (the renunciation of instinctual aim) and assimilation (of objects within the ego). The creative psyche does not carry on a practice that is predicated on 'happy endings' or a restoration of "imaginary" unity of the subject, guaranteed by the unity of the body in the mirror"<sup>32</sup> (as Metz posited the task for the "good object" of "filmic pleasure" in The Imaginary Signifier). The avant-garde cinema of "unpleasure" (although we have seen cases in the previous sections where pleasure principles are directly engaged) is the cinema of symbol and language formation. Segal offers the following: "if the object to be given up can be assimilated in the ego, by the process of loss and internal restoration...such an assimilated object becomes a symbol within the ego. Every aspect of the object, every situation that has to be given up in the process of growing, gives rise to symbol formation. In this view symbol formation is the outcome of a loss, it is a creative work involving the pain and the whole work of mourning."<sup>33</sup>

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32. In the realm of the imaginary this unity "is projected on to the world to find in every other both the sameness that was found in the mirror. In terms of language this stage can be understood as the conflation of the word and the thing...To shatter this imaginary world arrives the moment of the real (the learning of language, the fact of difference, contradiction)"<sup>pl1</sup>

33. H. Segal, A Psychoanalytic Contribution to Aesthetics, 1952



The populist cinema of 'filmic pleasure' and 'unity of the subject' is predicated on the passive (viewer-oriented) use of Freud's "Two Principles of Mental Functioning": phantasying, in which the thought-activity is split off and kept free from reality-testing, and remains subordinated to the pleasure principle along; and a 'thinking' that is endowed 'with characteristics which make it possible for the mental apparatus to tolerate an increased tension of stimulus while the process of discharge is postponed.'<sup>34</sup> Escapist-narrative cinema conforms well to the above 'two<sup>4</sup> principles', although its ideological 'good object' use-value can be seen largely as perpetuating of illusory realities (and relations).

Therefore, it is not surprising that the argument whether cinema "serves mostly to tell stories" (Metz)<sup>35</sup> or whether it is polyphonic and "must always remain a multiple-meaning ideogram" (Eisenstein)<sup>36</sup> should arise, since ~~the~~ *the argument* concerns different conceptions of the 'subject' and competing theoretical and ideological assumptions regarding the expressive capacity of film. The narrative/non-narrative argument serves to reveal basic predispositions toward cinema 'language' (the word and the image), structurings (coherence, levels, voices, codes), and ideological and cultural use value. It is not a question of which is to be excluded, but under what terms can cinema's, and particularly the avant-garde cinema's, function be maximized. We should nevertheless recall the possible contradictions (Section 1.1) wherein a 'radical theory' is applied to 'conservative practice', or 'conservative theory' applied to 'radical practice'. (In that sense, I view Metz's 'radicalness' primarily an 'apologia' for populist cinema and an argument inappropriate to deliberations concerning the avant-garde.)

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34. S. Freud, "Formulations on the Two Principles of Mental Functioning" (1911), Standard Edition, 12.
  35. "The cinema, although it could have been used in a great many ways, serves mostly to tell stories..." Essais, p. 144
  36. "The film frame can never be an inflexible letter of the alphabet, but must always remain a multiple-meaning ideogram. And it can be read only in juxtaposition, just as an ideogram acquires its specific significance, meaning, and even pronunciation (occasionally in diametric opposition to one another) only when combined with a separately indicated reading or tiny meaning..." Film Form, pp. 65-66

### 3.1 (THE TWO CULTURES OF CINEMA)

I will propose at this time the following cultural distinctions between avant-garde cinema and populist cinema: avant-garde and populist film cultures represent different and distinct cultures, the avant-garde cinema being textually-oriented and the populist cinema culture being grammatically-oriented. This proposition is not meant to suggest that one culture operates 'outside' of the other, or that they are exclusive of one another. Rather, it is to posit that each has a definite predilection towards form and substance (expression/content), and that the avant-garde is primarily expression-oriented and populist cinema is primarily content-oriented. This observation is supported by the relative histories of both, and more generally by Juri Lotman's modeling (and characteristics derived therefrom) that accounts for the differences between the textual and grammatical. Eco, in A Theory of Semiotics, summarizes Lotman's position as follows: "There are cultures governed by a system of rules and there are cultures governed by a repertoire of texts imposing models of behavior. In the former category, texts are generated by combinations of discrete units and are judged correct or incorrect according to their conformity to the combinational rules; in the latter category, society directly generates texts, these constituting macro-units from which rules could eventually be inferred, but that first and foremost propose models to be followed and imitated."<sup>37</sup> The above distinctions, corresponding to grammatical and textual orientation, makes the suggestion that the former corresponds to content and the latter to expression (orientation) more plausible when one considers the fact that a grammatical culture, which has a highly differentiated expression system, has also evolved a highly differentiated content system. The "formalist" preoccupations of the expression-oriented avant-garde and the "narrative-substantive" preoccupations of the populist cinema are entirely consistent with the above schema. The above models, however, are not 'monolithic' entities in contemporary society. At the conceptual level, they may suggest difference and distinction; but on the behavioral level the textually-oriented avant-garde society, with its repertoire of etiquette rules, seems to be more grammar-oriented than the populist society, and the populist society seems more prone to free interpretation of behavioral patterns and permissive models. At the conceptual level, these two cultures can also be seen (and this will be

37. Eco, A Theory of Semiotics, p.138



demonstrated in the following sections) partially merging: the populist culture moving towards textual-orientation, and the avant-garde moving towards grammatical-orientation.

That the two cultures share a common base in language, a lexicon, and a common base in the 'means of production', the technology, is entirely within the nature of their coexistence. The lexicon, as working vocabulary of film and word-image formation, is informed by the accumulated history (memory) of its own sign-making process and its capacity to accept and store additional entries. When this lexicon is actualized in sign-production and code-production, the two cultures diverge. Previous divergences have been noted in the discussion on 'unconscious' cinematic processes, and the competing tendencies towards 'fragmentation' and 'unification'. Further divergence can be seen in the competing practice between 'analytical' and 'synthetic' (as outlined in Section 1.0) as directly influencing narrative and predication, and aesthetics and synthesis.

### 3.2 (PARADIGMS OF NARRATIVE-POPULIST CINEMA)

"Every attempt to establish what the referent of a sign is forces us to define the referent in terms of an abstract entity which moreover is only a cultural convention."

-- Umberto Eco  
A THEORY OF SEMIOTICS

That which we call 'narrative cinema' is predicated on literary and theatrical conventions (concerning 'voice', dramatic conflict, introduction-development-complication-resolution patternings, character development) and photographic conventions concerning perspective and point-of-view. This predilection towards 'story telling' is historically evidenced, reflected in decoupage (clasiq<sup>ca</sup>) shot-breakdown, and generally follows from the specific origin to each narrative film: the screenplay.

At a syntactic-structural level the grammatical operations are organized to conform to deep structurings (the logical ordering of phrases) or surface structurings (adding, deleting, moving material around). The logical ordering of shot 'phrases' (e.g., sequences) are plot-story dependent; surface structurings are style-dependent on cultural semantics and value systems of a given (e.g., North American) society. Eco adds the following observations: "Certainly a plot can be seen as a series of functions, or a structured matrix of functions in alternate opposition, but the isolation of these functions cannot be freed from the preliminary attribution of pertinence (and therefore of meaning) to each of these...the functions of a plot acquire value only when measured against the value systems of a given group. A fact cannot be defined as 'unexpected' if we do not know the systems of expectation of the addressee. Thus even the researches into the structure of narration refer to a socio-historical definition of semantic systems."<sup>38</sup> A study of semantic systems (the 'content orientation' and its systemic nature) of this culture is outside of the capacity of this discourse. Rather, I would like to pursue the paradigmatic (of the various narrative paradigms) at the plane of expression identifying its 'rule governed' grammatical orientation.

The cine-narrative, trading on literary conventions, contains a voice (rarely plural), that of the 'speaker', to whom (by cinematic point of view devices) it can attribute an 'attitude' (to assert, deny, question, or shift focus of the main propositions). The narrative-oriented lexicon has the capacity to accomodate complexes of words or signs (e.g., idioms, metaphors, metonymys, technological acronyms -- roughly translated to cinematic use as sequence shot, match-cut or matching composition, detail shot<sup>39</sup>), as single units of 'meaningful expression' which can be recalled (in other films) to suggest a coded meaning. The cine-narrative can appropriate myth and other fictive sign-functions by simply configuring them in a manner that is consistent with the normative syntactic operation and consistent within the fictive diegesis of the film. Thus, we can have a narrative concerning  
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38. A Theory of Semiotics, p. 145

39. The translation from literary to cinematic units (of meaning) serves only to illustrate structural congruences; they are not meant to be synonymous or identical.



'Ancient Rome' and the 'Christians thrown to the lions' (e.g., "The Robe") make perfect sense, even though we know that no such event 'actually' took place before the cameras. Irregularities arising in syntactic, grammatical construction or semantic orderings can be disguised by kinesis (action cutting, match cutting) or by purely formal considerations (rhythm, matching colour, pov, composition). In cine-narrative, it is common to see the substitution of an image (or sound) as descriptor, qualifier, or direct replacement for a word phrase, or vice versa. (This, also, is in keeping with basic rules of phrase structure.) The forms of narrative construction are varied,<sup>40</sup> and linear narrativity is but a single paradigm within the normative narrative paradigmatic.

The capacity of narrative cinema to appropriate mythic forms, fictional events, and 'naturalize' them within its narrative is indicative of its ability, via rhetorical construction devices (Inventio, Dispositio, Elucutio), to disguise, persuade, and emotionally manipulate the addressee. (These issues are discussed at greater length in Eco's Theory of Semiotics pp 276-298, and Barthes' Myth Today.) That this practice, in itself, constitutes a metalanguage is debatable; that narrative cinema extends into metalanguage is actual (e.g., "History of the Movies", "Canada At War", "Sneak Previews", "SCTV", Berger's "Ways of Seeing", etc.) Perhaps I have oversimplified narrative cinema structurings in this brief description. It does however, serve to illustrate (outside of a lengthy discussion on diversified content paradigms that would identify the many genres, formulas, subject matters) its limited expression-oriented paradigmatic. However, since it is cinema and not language, the final grammatical rules to make explicit "what is in the language" and "what is not" (thereby defining the notion of "possible sign") are impossible to formulate. Therefore, it is not surprising that populist-narrative cinema features a continual development that extends its domain of representational and structural conventions -- a development that is particularly notable in the area of expression, and that takes place largely

40. Pudovkin anticipated this variety when he remarked that 'the units of montage were the building blocks employed in the "psychological guidance" of the viewer.' The types of 'narrative montage' that he identified were: parallelism, simultaneity, leit-motif, contrast, symbol. It is useful to note that Pudovkin's conception of 'montage' is at variance with Eisenstein in that it features a predilection for narrative and therefore the above five categories are more appropriately codes of narrative expression.

Rewrite

on the basis of appropriation from the expression-oriented avant-garde.<sup>41</sup> The appetite for formal innovations in 'commercial' cinema has reached unprecedented proportions (if one is to ascribe importance to the current trend towards technological fetishism, special effects, and phantastic settings that are evidenced in the recent 'blockbusters'). A single week's viewing<sup>42</sup> of commercial offerings indicates (in my mind) a return to the 'basics' of "sex and violence", wherein a minimal plot-substance serves to 'legitimize' pathological violence, sexism, special effects, phantasy, technological fetishism<sup>and</sup> in a manner that is becoming monologic, reductive, and divorced from the 'reality' that it pretends to represent. Competing with this 'dominant cultural paradigm' -- the "good object" of narrative story-telling that is predicated on a return to the infantile binary: the paranoid-schizoid position of introjecting and projecting life and death instincts -- we have the equally dominant forms of content-oriented documentary films, news reportage, 'human-interest' stories, which by and large provide vicarious satisfaction (though little ideological impact) for a culture that has become increasingly divorced from its own underpinnings: science and content. The following quotes serve to illustrate ~~the dominant culture as well~~ the 'value systems' that are operating at the level of populist semantics:

"I like my movies made in Hollywood."

-- Richard Nixon

"It is a relief to know that the art of film making still exists in the creative mind of Steven Spielberg. He has raised himself above the industry's inflated egos and bloated budgets to show that there's some glitter left in Hollywood."

-- Lisa G. Shillingburg  
Oklahoma City  
(Letter to the Editor, Time Magazine)

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41. 'Special effects' of various kinds have been appropriated from experimental cinema practice (e.g., Kubrick's "star gate effect" in 2001: A Space Odyssey is formally derivative of Belson's work; hallucinogenic effects in Altered States features appropriation (via Bartlett) of 60's motifs); the integration of stock-footage within fictional narrative is a further example of 'borrowing'; television commercials are an equally notorious example of using experimental formal techniques -- but "bigger and more sophisticated."
42. Viewings conducted in mid-June, Toronto: Cat People, Star Trek II, The Sword and the Sorcerer, Conan the Barbarian, Christianne F, Prince of the City.



### 3.3 (SIGN AND CODE PRODUCTION IN AVANT-GARDE CINEMA)

Avant-garde cinema practice lends itself better to a discussion of sign-production and code-production, rather than structure, since 'rule-governed creativity' is displaced in favor of a 'rule-changing creativity'. In a text-oriented/expression-oriented culture, such as the avant-garde, the notion of sign-referent must be displaced in favor of a discussion concerning sign-interpretant.<sup>43</sup> Eco summarizes the various forms that the interpretant can take as being: "the equivalent sign-vehicle in another semiotic system" (e.g., word/image); "the index which is directed to a single object, perhaps implying an element of universal quantification ('all objects like this')"; "a scientific (or naive) definition in terms of the same semiotic system" (e.g., 'salt' signifies 'sodium chloride'); "an emotive association which acquires the value of an established connotation" (e.g., dog = fidelity)"; it can be a synonym.<sup>44</sup> The possibility of interpretants to inferentially develop possibilities suggested by the sign, or to act as a response (behavioral, cultural) implies that a theory of signification concerning sign and code production (and notably in the non-grammatically-oriented art practice) extends beyond denotative and connotative 'semantic markers', beyond analytical judgments, and into synthetic correspondences.

For the avant-garde film-maker, rule-changing occurs first at the level of sign-production (i.e., the thinking of what the film-maker would like to say, how he/she would like to say it, and what it will mean). The thinking of what the film-maker would like to say is not rule-governed by pre-existent iconic codes that establish equivalencies between graphic devices (and gestures) and recognition (code) but rather influenced by transformational conceptions "by which a point in the effective space of the expression is made to correspond to-a-point in the virtual space of a content model".<sup>45</sup> In other words, similitude

43. "A sign stands for something to the idea which it produces, or modifies... that for which it stands is called its object; that which it conveys, its meaning; and the idea to which it gives rise, its interpretant...the object of representation can be nothing but a representation of which the first representation is the interpretant." A Theory of Semiotics, Eco, p.69

44. Ibid., p. 70

45. Ibid., p. 199

(the dominant iconic code of populist-narrative cinema) is displaced in favor of an expressive transformational code(s) that engages the matrix of interpretants (as set of possibilities) and results in the creation of new codes that are the consequence of new rules and artifice. This new 'similitude' is the product of a new way of coding<sup>46</sup>, and contains a motivation and a set of transformational rules applying to the plane of expression, content, or both. As in the dominant-cinema iconic code, this form of sign and code production must be "learned" for it to convey meaning to the viewer.

The avant-garde film-maker's desire to work outside of conventions (hence premeditating 'originality') gives rise to a range of expressive diversity that may feature a multiplicity of styles or a personal style, a code, (operating on the plane of expression or content), termed an idiolect. We can see that the former case is less congruent to societal expectations than the latter, since diversity would imply that each film-text would have to be separately 'learned' (and decoded), with little assurance that each gesture contributes towards a macroscopic coding that can be assimilated. Diversity runs counter to societal bias towards simplicity, pragmatic use-value, and analytical judgement. Therefore, the latter category, that of the idiolect, is a "preferred state" since it provides (for curators, critics, and an auteur-biased audience) the general code under which, as sub-codes, are read the various expressive and substantive qualities of the work, ensuring consistency, familiarity, and inevitably semantic 'organization'. Idiolects figure prominently in the contemporary film avant-garde (e.g., films by Brakhage, films by Snow, films by Belson, films by Benning, etc.), and they can be seen as giving rise to "schools of expression" (based on imitation, plagiarism, or appropriation) which configure themselves as ideolectical cultural institutions (e.g., structuralism, structuralist-materialism, minimalism, etc.), within the more general modernist and post-modernist equations.

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46. Codes provide a correlation between sign and text, between gesture and meaning which are fixed by convention. Codes do not organize signs, but "provide the rules which generate signs as concrete occurrences in communicative intercourse" (Eco. p. 49). Another definition for codes is provided by Wilden: "a code is a set of constraints on the relative semiotic freedom of the goalseeking subsystems sharing the code..." A code is also viewed as a complex network of sub-codes.



### 3.4 (UNDERCODING, OVERCODING, EXTRA-CODING)<sup>47</sup>

Traditionally, art practice proceeded in the manner of "undercoding", whereby the non-existent codes (of expression-content) are employed in creative formulations that assume (over time, study, repetition) the status of aesthetic codes. That particular "aesthetic emotion", that is, the feeling of organization or meaning that permits one to gain insight and infer a larger meaning to a whole body of work and its possible combinational rules, is an example of undercoding. In the absence of pre-established rules, certain macroscopic portions of the text are provisionally assumed to be pertinent units of a code information. For example, a film-maker using 'stock-footage' (as pro-filmic facts) exclusively in the film-text will be suggesting to the viewer that it is the 'combinational' aspects (editing, rhythm, juxtaposition, irony, humor, critique) of the aesthetic gesture which are the pertinent units of code information, rather than the historical/factual aspects (contained within the pro-filmic events). (This condition is further discussed below.) Therefore, we can obtain a particular and different 'aesthetic emotion' from the work of Bruce Conner (e.g., A Movie) as compared to the work of Paul Brekke (e.g., Outtakes) the former being ironic and containing 'black humor', the latter being poetic, meditative, and ontological, though each deals with society, death, destruction, and the death instinct in man.

The traditional undercoding can be seen now as being joined by a more analytical practice, termed "overcoding", which incorporates textual forms that proceed from existing codes (a conventionalization of sign production) to more analytical subcodes. Overcoding creates a new rule which governs a rarer application of the previous (pre-established) rule. Eco posits the following description: "...the operations of overcoding, when completely accepted, produce what has been called a subcode: in this sense overcoding is an innovatory activity that increasingly loses its provocative power, thereby producing social acceptance...Frequently a society does not recognize overcoded rules that in fact allow the social exchange of signs."<sup>48</sup>

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47. These terms and their usage are appropriated from Eco pp 135-143

48. Ibid., p.134

Overcoding, at the level of expression, is visible when a pre-existent formal code (e.g., the 'Lumiere one-shot', the long take) is systematically segmented or optically reprinted to induce step-motion. It is also visible in the above (Conner, Brekke) examples wherein the existing codes of expression-content (deriving from the stock footage itself) are subjected to the more analytical subcodes of aesthetic sign production via reorganization, recombination, repetition, and juxtaposition. The contemporary stream of "new narrative avant-garde" film-making (currently popular in New York, London) utilizes overcoding in the manner of appropriating dominant narrative codes (expression-content), for example the linear narrative, point-of-view, episodic construction, and subjects them to a systematic reorganization, reduction, redundancy, or fragmentation. (Specific examples include Riddles of the Sphinx (Mulvey/Wollen), Empty Suitcases (Gordon), Splits (Katz).) Overcoding tends to conform more readily to judgmental qualities of an analytical nature (as discussed in 1.0, 1.1), whereas undercoding conforms more readily to synthetic judgements. It is therefore not surprising that film-texts of primarily an overcoded nature are emanating from the avant-garde that is dominated (or authored) by critics-theorists, whereby the dualism of pre-established codes and theoretical substrates (themselves codes) is seen as the prerequisite condition for the "innovatory activity that increasingly loses its provocative power" and becomes a socially acceptable creative didacticism.

The combination of undercoding and overcoding produces an "extra-coding" complexity of text and a multiplicity of codes, subcodes, contexts, and circumstances, which can be decoded from different points of view and interpretant conventions. In other words, a complexity that is only partially 'read', and in a different manner, by each viewer. This complexity "impels one to select the most appropriate code or to isolate a given subcode (thereby governing the choice of connotations). The interplay of various codes and subcodes make the message (or the text) appear as an empty form to which can be attributed possible senses...denotation of a sign vehicle can be understood just as the sender intended it to be, but different connotations can be attributed to it simply because the addressee follows another path on the compositional tree to which the sender referred."<sup>49</sup>

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49. Ibid., p. 139



The current direction of avant-garde film can be seen in light of the complexity, code variants, and ultra-specificity (affecting expression-content) that is a result of extra-coding. This complexity places considerable requirements on the knowledge that a viewer should 'supposedly share with the film-maker', and is perhaps one of the reasons why the avant-garde remains estranged from the culture-at-large which, as mentioned in the previous sections, remains committed to simplicity and narrative substrates that are reductive. The avant-garde, historically and currently, has also exhibited a 'separateness' from political and ideological struggles by virtue of its propensity towards "formal subversion" of codes of expression and content. This 'separateness' is rapidly vanishing as avant-garde film practice begins to extend itself, by the use of deconstruction and metalanguage, into the domain of social intercourse.

### 3.5 (DECONSTRUCTION AND METALANGUAGE CINEMA)

The attempts by the avant-garde to enter into a more interactive relationship with culture-at-large has produced several strategems which, though limited to expression and unable to compete with dominant-cinema production, distribution, exhibition bases, are indicative of its future directions. One notable strategem is the "analytic-deconstruction film" containing 'cross-coding' of socio-political codes and aesthetic codes. In this position, the avant-garde film is reformulating its relationship to narrative, to theory, and to non-cinematic exigencies. The cross-coding strategem situates cinematic-aesthetic codes in direct relation to dominant cinema codes or cultural codes to provide a basis under which a set of contradictions, or conversely collocations of meaning, can be observed. The intention of this practice is directed towards identifying formal, intellectual, ideological contradictions in art, culture, society, resulting in a subversion of the 'authority' of the dominant cultural codes. Eco posits the 'political aspect' of this semiotic endeavor as follows:

"If the circumstance helps one to single out the subcodes by means of which the messages are disambiguated this means that, rather than change messages or control their production, one can change their content by acting on the circumstances in which the messages will be received...in opposition to a strategy of coding, which  
(cont.)

"strives to render messages redundant, in order to secure interpretation according to pre-established plans, one can trace a tactic of decoding where the message as expression form does not change but the addressee rediscovers his freedom of decoding." 50

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50. Ibid., p. 150



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Y C U   A R E   I N V I T E D   T O   L O O K   A T  
F I L M   A N D   T H E   F U T U R E

A meeting of the Film Studies Association of Canada

Dates: June 3 - June 6, 1982

Location: University of British Columbia (Vancouver)

Topics: Technological Innovation  
Institutional Change  
The Future of a National Cinema in Canada  
Regional Filmmaking  
Current Trends in Film Theory  
The Relationship of Film Theory to Teaching,  
Production and Criticism  
The Photographic and Technological Bases of the  
Cinematic Image

Other Events:

The Martin Walsh Memorial Lecture by Al Razutis  
Screening of Student Films  
Special Presentation by Pacific Coast Filmmakers  
Vancouver "Excursions"  
FSAC Business Meeting

Registration Fees: \$10.00 (\$5.00 for Students)

Registration: June 3, noon to 6:00 p.m.  
U.B.C. Conference centre  
Walter Gage Complex

Coordinator: Professor Joan Reynertson  
tel: 228-3774 or  
228-3880

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